

**The Spectral Correlation Function –
A New Tool for Analyzing Spectral-Line Maps**

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ABSTRACT

The “spectral correlation function” analysis we introduce in this paper is a new tool for analyzing spectral-line data cubes. Our initial tests, carried out on a suite of observed and simulated data cubes, indicate that the spectral correlation function [SCF] is likely to be a more discriminating statistic than other statistical methods normally applied. The SCF is a measure of similarity between neighboring spectra in the data cube. When the SCF is used to compare a data cube consisting of spectral-line observations of the ISM with a data cube derived from MHD simulations of molecular clouds, it can find differences that are not found by other analyses. The initial results presented here suggest that the inclusion of self-gravity in numerical simulations is critical for reproducing the correlation behavior of spectra in star-forming molecular clouds.

1. Introduction

The “spectral correlation function” analysis we introduce in this short paper is a new tool for analyzing spectral-line data cubes. Owing to the recent advances in receiver and computer technology, both observed and simulated cubes have been growing in size. Our ability to intuit their import, however, has not kept pace. Therefore, the need for statistical methods of analyzing these cubes has now become acute.

Several methods for analyzing spectral-line data cubes have been proposed and applied over the past fifteen years. Many of the methods are “successful” in that they can describe a cube with far fewer bits than the original data set contained. The question in the study this paper introduces can be phrased as “just which bits describe the cube most uniquely?” In particular, we seek a method which produces easily understood results, but preserves as much information as possible about *all* of the dimensions of a position-position-velocity cube of intensity measurements.

Some previous statistical analyses do not explicitly make use of the velocity dimension in analyzing spectral-line cubes. For example, Gill and Henriksen (1990) and Langer, Wilson, & Anderson (1993) apply wavelet analysis to position-position-intensity data, in order to represent the physical distribution of material in a mathematically efficient way. Houlahan and Scalo (1992) use structure-tree statistics on IRAS images to analyze the hierarchical vs. random nature of molecular clouds, ultimately finding evidence for some of each. Wiseman and Adams (1994) use pseudometric methods on IRAS data to describe and rank cloud “complexity.” Elmegreen and Falgarone (1996) analyze the clump mass spectrum of several molecular clouds in order to determine a characteristic fractal dimension for the star-forming interstellar medium. Blitz and Williams (1997) find evidence for a break in the column density distribution of material in clouds by analyzing histograms of column density.

Other analyses preserve velocity information along with the spatial information in analyzing the cubes. At present, these kinds of analyses can essentially be broken down into two groups.

In the first group, no transforms are taken, and spatial information is preserved directly. For example Williams, de Geus, & Blitz (1994) use the CLUMPFIND program, and Stutzki & Güsten (1990) use their GAUSSCLUMPS algorithm to identify “clumps” in position-position-velocity space. Statistical analyses are made on the distributions of clump properties (e.g. the clump mass spectrum is calculated) to probe the three dimensional structure of molecular clouds.

In the second group, transforms of one kind or another are performed, and spatial information is preserved as “scale” rather than as “position” information. The classic example of this kind of analysis involves calculation of autocorrelation and structure functions. Application of these functions to molecular cloud data was first suggested by Scalo (1984) and then applied to real data by Kleiner and Dickman (1985) and by Miesch and Bally (1994). Heyer and Schloerb (1994) have recently applied Principal Components Analysis (PCA) to several data cubes. This method describes clouds as a sum of special functions in a manner mathematically similar to wavelet analysis. Most of these analyses have offered new insights into cloud structure and kinematics.

Using this breakdown, the SCF falls into the first group,⁷ in that no transforms are

⁷Strictly speaking, the SCF is in the first group when applied for a fixed spatial resolution. However, the SCF can be used as a tool more like the autocorrelation function analyses mentioned in the second group, by comparing runs with different spatial resolution. An upcoming paper (Padoan & Goodman 1999) discusses the effects of varying the ratio of resolution to map size on the SCF (see §3.4).

performed and spatial information is preserved directly. The SCF simply describes the similarities in shape, size, and velocity offset among neighboring spectra in a data cube. In originally developing the SCF, our goal was to create a “hard-to-fool” statistic for use in comparing data cubes calculated from simulations of the ISM with those of observed cubes.

The exact reproduction of an observed object in the ISM through simulation is practically impossible so simulations need to be evaluated on their ability to reproduce more general properties of the ISM like appropriate scaling relationships. In the only published work known to us⁸ that specifically evaluates hydrodynamic simulations by comparing them with real spectral maps, Falgarone et al. (1994) have compared a simulation by Porter, Pouquet & Woodward (1994) with an observed data cube (See also the analysis of simulated cubes in Dubinski, Narayan & Phillips 1995). The observed cube is a CO map of a small piece of the expanding H I loop in Ursa Major, first mapped by Heiles (1976). The Falgarone et al. (1994) analysis is based on comparing combinations of the moments of the the derived distributions of spectral line parameters for each cube. They find that the moment analysis on the observed maps agrees well with one performed on the simulations. We show, below, however, that this comparison may not have been strict enough, in that the distribution of the SCF for the Porter et al. (1994) simulation differs significantly from the distribution calculated for the observed Ursa Major data cube.

⁸Padoan et al. 1999 have recently submitted a comparison of the Padoan & Nordlund (1999) simulations with ¹³CO maps of the Perseus Molecular Cloud to the *Astrophysical Journal*. The cubes are compared using moments of the distribution of line parameters (see §3.5).

2. The SCF Algorithm

The SCF project was developed in order to probe the nature of correlation in spectral-line maps of molecular clouds. Unlike other probes like Scalo’s (1984) Autocovariance Function (ACF) and Structure Function (SF), the SCF is specifically designed to preserve detailed spatial information in spectral-line data cubes. The motivations and mathematical background of the project are discussed in Goodman (1997).

2.1. The Development of the SCF

The SCF algorithm centers around quantifying the differences between spectra. To begin, a deviation function, D , is defined which represents the differences between two spectra, $T_1(v)$ and $T_0(v)$.

$$D(T_1, T_0) \equiv \min_{s, \ell} \left\{ \int [s \cdot T_1(v - \ell) - T_0(v)]^2 dv \right\} \quad (1)$$

The two parameters s and ℓ are included in the function so differences in height and velocity offset between the two spectra can be eliminated, recognizing similarities solely in the shape of two line profiles. These parameters can be adjusted in order to find the scaling and/or velocity-space shifting which minimizes the differences between the spectra. In addition, the deviation function can be evaluated with either or both of the parameters fixed.

We normalize the deviation function to the unit interval: a value of 1 indicating identical spectra and a value of 0 indicating minimal correlation⁹. The appropriate normalization is to divide by the maximum value of the deviation function in the absence of absorption and subtract this value from 1. The resulting function is referred to as the

⁹A value of 1 can only be achieved in the case of infinite signal to noise. See §2.2

SCF evaluated for the two spectra.

$$S(T_1, T_0) \equiv 1 - \sqrt{\frac{D(T_1, T_0)}{s^2 \int T_1^2(v) dv + \int T_0^2(v) dv}} \quad (2)$$

As mentioned previously, the deviation function can be evaluated with the parameters s or ℓ fixed, to 1 and/or 0, respectively. Such restrictions provide different kinds of information about the two spectra under examination. The resulting forms of the spectral correlation function are summarized in Table 1.

In order to examine spectral-line maps, comparison of two spectra must be extended to the analysis of many spectra simultaneously. The simplest such extension is to evaluate the functions S , S^ℓ , S^s and S^0 between a base spectrum and each spectrum in the map within a specified angular range from the base spectrum. We refer to the angular range under consideration as the resolution of the SCF. All of the SCF calculations are performed using only the central portion of the spectra, specifically, over a range equal to a given number of FWHMs of the base spectrum from each spectrum’s velocity centroid. The FWHM is defined by a Gaussian fit to the base spectrum’s line profile.¹⁰ The resulting values of the SCF are then averaged together with the option of weighting the results based on distance from the original spectrum. The averaged value is the correlation of the base spectrum with

¹⁰The Gaussian fit is *only* used to set a reasonable window over which the SCF is calculated. For very noisy data, including extra baseline decreases the SCF. The line profiles discussed in this paper are all roughly gaussian, with widths that do not vary much within a map, so the change in the SCF caused by varying window size is tiny. However, in other cases, such as analysis of H I line profiles, a window must be manually set, and fixed, as Gaussian fitting gives spurious widths. A new version of the SCF, developed to deal with H I data, uses a fixed spectral window and is presented in Ballesteros-Paredes, Vazquez-Semadeni & Goodman 1999.

its neighbors and a similar analysis is then performed for every spectrum in the map. When the SCF is evaluated for neighboring points in the spectral-line map, the averages use many of the same spectra, implying that SCF values for points within an SCF resolution element are not independent.

2.2. The Effects of Instrumental Noise

Our measure of the similarity between observed spectra must deal with the effects of noise. Noise obscures similarities and differences between the two spectra under examination, usually skewing the results to indicate less correlation than is actually present. Hence, the principal difficulty generated by noise is that it creates a bias in correlation measurements, favoring spectra with higher values of signal-to-noise.

We have explored a few methods of subtracting out noise bias using techniques shown to work on infinitely well-sampled data. However, these techniques break down for data with limited resolution (Rosolowsky 1998). While highly unconventional, we have found that the best method of dealing with non-uniform signal-to-noise is to discard all spectra with signal-to-noise below a certain cutoff value, $(T_A/\sigma)_c$, and then to add normally distributed random noise to spectra with signal-to-noise greater than the cutoff until all spectra have $T_A/\sigma = (T_A/\sigma)_c$. This method appears effective because it eliminates the bias (See Figure 1) and the resulting correlation outputs do not appear to depend strongly on specific set of noise added. The maximum value of the SCF cannot reach 1 for any finite value of T_A/σ ; instead, the maximum is dependent on the line shape and the cutoff value for the signal-to-noise. Figure 2 depicts the rise in SCF values with increasing signal-to-noise for each of the correlation functions. These data are generated by using the SCF to analyze a data cube consisting of identical Gaussian spectra which have had noise added to achieve a specific value of $(T_A/\sigma)_c$.

We considered renormalizing the SCF by a factor equal to the inverse of the maximum SCF possible for the $(T_A/\sigma)_c$ used. If we did so then absolute SCF values would always have the same meaning. However, since the exact maximum possible depends on line shape, we chose not to renormalize. Instead, we note that whenever $(T_A/\sigma)_c$ is set to the same value, the maximum possible SCF value should be roughly equal for any cube. In the examples below, we set $(T_A/\sigma)_c = 5$, which implies a maximum possible SCF of order 0.65 (See Figure 2).

This “noise equalizing” procedure may seem distasteful to some—especially to observers who spend long hours at the telescope! The best way we can explain its necessity is by reminding the reader that you cannot get something for nothing. In other words, if your data is noisy, you simply *cannot* know how well correlated two spectra are as well as if the spectra were clean. Uncorrelated noisy spectra can look just the same as correlated noisy spectra. Any correction introduces different amounts of uncertainty for different positions in the map. For this reason, until someone makes a better proposal, we continue to advocate equalizing signal to noise at a threshold value.

3. First Results from the SCF

In this section, we analyze five sample data cubes chosen to demonstrate the SCF’s ability to discriminate among different physical conditions. First, we describe the data cubes (see Table 2), and then we discuss comparisons amongst them in the context of the SCF. Of the two observational data cubes, one is for a self-gravitating cloud (Heiles Cloud 2), and one is for a non-self-gravitating high-latitude cloud (in Ursa Major). For the three cubes generated from simulations: one is purely hydrodynamic and non-self-gravitating; one is magnetohydrodynamic and non-self-gravitating; and the last is magnetohydrodynamic *and* self-gravitating.

3.1. Data Sets

Heiles Cloud 2: In 1996, observers at FCRAO mapped Heiles Cloud 2 in the $\text{C}^{18}\text{O}(2-1)$ line (deVries et al. 1999). The resulting data cube consists of 4800 spectra arranged in a grid of 50×96 pixels on the sky. The grid covers $58'$ in right ascension and $40'$ in declination, centered at $\alpha(2000) = 4^{\text{h}}36^{\text{m}}09^{\text{s}}$ and $\delta(2000) = 25^{\circ}47'30''$. Assuming the cloud is 140 pc distant, the map covers a physical area of 2.3×1.6 pc at a spatial resolution of 0.034 pc. The spectra have 256 channels of velocity running from -0.35 km/s to 12.45 km/s, with a channel width of 0.05 km/s. The peak emission from the cloud is at about $+6$ km/s.

Ursa Major: The ^{12}CO (2-1) map analyzed here is described in Falgarone et al. 1994. The area mapped is located on a giant H I loop, and is claimed by Falgarone et al. to be “a good site to study turbulence in molecular clouds given its proximity to an important source of kinetic energy (the expanding loop itself).” The size of this map is 9 by 19 pixels, with a grid step of $30''$ (0.015 pc if the cloud is at 100 pc). Note that there are approximately 50% more pixels in the Porter et al. simulation than in this relatively small map.

Pure Hydrodynamic Turbulence: This cube, presented in presented in Porter et al. (1994), is the one compared with the ^{12}CO (2-1) Ursa Major data cube (see above) by Falgarone et al. (1994). It is a three-dimensional simulation with periodic boundary conditions, no magnetic fields, no gravity, and fully compressible turbulence. The time step analyzed here is the second cube ($t = 1.2\tau_{ac}$) presented in Falgarone et al. (1994).

The spectra in the simulated data cube are laid out in a grid of 16×16 pixels.¹¹ There are 512 channels in each spectrum and the channel width is 0.13 km/s. The simulated spectra are generated from density-weighted histograms of velocity, which are intended to

¹¹The full Porter et al. 1994 simulation is 512^3 , but the grid of 16×16 spectra is generated by considering subsamples of the cube with dimensions $32 \times 32 \times 512$.

mimic observations of the $^{12}\text{CO}(2-1)$ line. The overall physical size of the simulation is not given, but the nature of comparison with the CO map of Ursa Major shown in Falgarone et al. (1994) implies that the spatial resolution of the simulated spectral-line map should be approximately 0.015 pc ($30''$ at 100 pc).

Magnetohydrodynamic Turbulence: Mac Low et al. (1998) have made their simulated cube “L,” which represents uniform, isotropic, isothermal, supersonic, super-Alfvnic, decaying turbulence available to us and others through the world wide web. The spectra are produced as density-weighted histograms from a simulation using a finite-difference method (ZEUS; see Stone & Norman 1992) and 256^3 zones. Mac Low et al. use this cube, and others, to study the free decay of turbulence in the ISM. Mac Low et al.’s results concerning decay times apparently agree with those of Padoan & Nordlund (1999), who have carried out equivalent simulations. The physical scale the Mac Low et al. cube represents depends on the choice of other parameters (e.g. field strength), but it is fair to estimate that the resolution should be similar to that of Gammie et al (1999; see below), or about 0.06 pc.

Self-Gravitating Magnetohydrodynamic Turbulence: Another group, whose most recently published work is Stone, Ostriker, & Gammie (1998), has been using the ZEUS code to study self-gravitating MHD turbulence. Charles Gammie has kindly provided us with a preliminary simulated spectral-line cube with dimensions $32 \times 32 \times 256$, generated from a recent 3D, self-gravitating, high-resolution run (Gammie et al. 1999). The spectra are density-weighted histograms meant to simulate ^{13}CO emission, observed with a velocity resolution of 0.054 km s^{-1} . As is the case for the Porter et al. (1994) simulations presented in Falgarone et al. (1994), the larger original (here, 256^3) simulation is downsampled in the two spatial dimensions (here to 32×32) to produce reasonable spectra. The resulting spatial resolution is approximately 0.06 pc.

3.2. Analysis

For all of the SCF analyses presented in this paper, the cutoff signal-to-noise ratio is set to 5, the spatial resolution of the SCF includes all spectra within 2 pixels of the base spectrum, uniform weighting is applied across the resolution element, and the portion of each spectrum within 3 base spectrum FWHMs of the velocity centroid is used.

For each data cube, greyscale maps of the SCF values are generated and compared with maps of line parameters such as antenna temperature. Note that before the noise correction discussed in §2.2 was applied, maps of the peak antenna temperature T_A and the SCF looked similar. After correction, this is no longer the case. So, the greyscale maps of the SCF, which preserve all the spatial information about which spectra in a map are correlated, can be informative on their own. In addition to pointing out correlations with various line parameters, they highlight edges of H I shells (see Ballesteros-Paredes, Vazquez-Semadeni & Goodman 1999) and other such structures. In the current paper, however, we show only simple histograms (Figure 3) of all of the values of the SCF in a map, which are easier to quantitatively intercompare than the greyscale images. We present a moment analysis of these distributions in Table 3.

As a test of the hypothesis that the positions of spectra within a cube are important to its description, we calculate the SCF for the original cubes and for “comparison” cubes where the positions are randomized. If the meaning of the SCF is linked to the original positions of the spectra, randomization of the positions should create a significant change in the SCF values. This drop is in fact observed in our analysis. The magnitude of the drop depends on the cube being analyzed and the compensatory parameters used in the SCF but not on the specific randomized positions. Different randomizations produce changes of $\sim 1\%$ in the mean values of correlation functions. The SCF results for the randomized cubes appear with the original histograms and moment analysis (Figure 3 and Table 3).

3.3. Inferences

The most basic conclusion we draw from our analysis is that the SCF does recognize some form of spectral correlation in data cubes. The drop in the mean and increased spread in the distribution when positions are randomized depicts a clear loss of spatial correlation of the spectra. When the compensatory parameters s and ℓ are fixed, the difference between the two histograms becomes clearer because the program has fewer tools to compensate for the differences in the spectra. For example, in Heiles Cloud 2, randomization causes the smallest correlation drop when both the lag and scaling parameters are allowed to vary, indicating that the spectra are similar in shape throughout the data cube. The fact that the mean value of S^ℓ is larger than that of S^s implies that the spectra in the cube are more similar in overall antenna temperature than in velocity distribution. In other words, it appears that the compensatory parameter ℓ is more important for good correlation than is the scaling parameter s in this case.

Examining Figure 3 and Table 3 closely, one can detect a clear pattern. From this set of examples, it appears that *the more gravity matters, the more of an effect randomization has on the SCF distribution*. The SCF distribution for the self-gravitating cloud (Heiles Cloud 2) shows a much larger change in response to randomization in spectral positions than does the unbound high-latitude cloud (Ursa Major). The simulation which most closely reflects the Heiles Cloud 2 response to randomization is the only one that includes self-gravity: Gammie et al. (1999). In the non-self-gravitating case, the Ursa Major SCF distributions show much less change in response to randomization than the Heiles Cloud 2 distributions, but more change than the distributions for the simulations presented as their “match” in Falgarone et al. 1994 (see Table 3). This trend is corroborated by a visual inspection of the grid of simulated spectra (Falgarone et al. 1994 Figure 1b), where it is seen that the differences between neighboring spectra appear more pronounced than in the

Ursa Major observations. Such behavior indicates that the original positions of the spectra in the simulated cube are *not* as essential to the cloud description as they are in Ursa Major.

As for the mean values of the SCF, it is acceptable to intercompare means for the five data sets used here because signal-to-noise values have been equalized (see §2.2). The SCF means for the Mac Low et al. (1998) simulations seem the best match to the Heiles Cloud 2 data. The means for the simulation presented in Falgarone et al. 1994 are not very similar to those for the Ursa Major cloud which Falgarone et al. claim is an excellent match for these simulations. In particular, the means for S and S^ℓ in the simulation are nearly equal (0.6) as are those for S^s and S^0 (0.52), meaning that lag adjustments are important, but scale adjustments are not. In the Ursa Major observations, all forms of the SCF give roughly 0.55, and this difference between lag and scaling is not seen.

3.4. Resolution Effects

If two maps of similar regions have very different spatial resolution, the map with lower resolution will look smoother. One can imagine that the spectra in the lower resolution map will change more rapidly from one position to the next, so that the mean SCF for the lower resolution map will be lower if the SCF is run with the same size averaging box. Alternatively, one can imagine running the SCF with a very large averaging box on a high-resolution map, thus “smearing out” small differences in spectra that might show up in a smaller box.

To investigate issues of resolution, we have used the Heiles Cloud 2 data set in a numerical experiment. We re-ran the SCF many times, using a box size of 3 (the original), 5, 7, 9, 11, 13, and 15 pixels, to see what effect this “smoothing” would have on the SCF. Figure 4 presents the results of this experiment.

The mean value of the SCF in Heiles Cloud 2 does drop for larger box sizes, but by a surprisingly small amount (see Figure 4). (For the Heiles Cloud 2 cube with positions randomized, the SCF is unaffected by resolution, as expected.) The width of the SCF distributions for Heiles Cloud 2 with positions randomized also drops a bit for larger box sizes, illustrating that small spectral differences do eventually get smeared-out, even when spectra are shuffled. Thus, for this one example, the effect of changing resolution is relatively small.

Ultimately, it is the relationship between map resolution, averaging box size, map size, and physically important scales (e.g. Alfvén wave cutoff, outer scale of turbulence, Jeans length, etc.) that will effect the SCF. The subtleties of these relationships’ influence on the SCF, and on other statistical techniques, are discussed in Padoan & Goodman 1999.

3.5. How discriminating is the SCF?

This paper is intended as a “proof-of-concept,” to show that the SCF is a discriminating tool for analyzing observed and simulated spectral-line maps. As discussed in the previous section, Falgarone et al. (1994) concluded that the simulated cube of Porter et al. 1994 is an extraordinary match to the $^{12}\text{CO}(2-1)$ observations of Ursa Major. This conclusion is based on Falgarone et al.’s analysis of combinations of statistical moments of distributions of antenna temperatures. We have shown here that, contrary to Falgarone et al.’s conclusions, the SCF can detect significant *differences* between these two data sets.

In addition, we have tested the SCF against the comparison method where the simple histograms of moments (centroid velocity, velocity width, skewness, and kurtosis) of spectra in a map are used to intercompare data cubes. It turns out that this seemingly simple method has one major weakness. The values of the higher-order moments (skewness and

kurtosis) are extremely sensitive to how one treats noise in the data cube. Some researchers (e.g. Padoan et al. 1999) choose to set a threshold of $n\sigma$ (where n is usually 3 and σ is the rms noise in a spectrum) before calculating moments. It turns out that the value of n has profound effects on the skewness and kurtosis distributions for the whole cube. We also compared equalizing the signal-to-noise in a cube and then computing moments. This gives *different* results than thresholding. Given these complications, we reserve further discussion of moment distribution comparisons for future work.

For now, based on the re-comparison of the data and simulation in Falgarone et al. 1994, we have shown that the SCF *does* find differences where other methods do not.

4. Conclusions

The drop to lower correlation values when spectral positions are randomized shows the SCF is performing its primary function of quantifying the correlation between proximate spectra in a data cube.

In this first paper, we have demonstrated that the SCF algorithm can find subtle differences between simulated and observational data cubes that may not be evident in other kinds of comparisons. Thus, application of the SCF will provide a “sharper tool” to be used in comparing simulated and observational data cubes in the future. There is far more information produced by the SCF algorithm than is presented here and the full extent and import of the information provided will be explored in subsequent papers.

In the future, we plan to exploit the information generated by the SCF to examine a large variety of observational and simulated data cubes. Ultimately, our aim is to use the SCF to evaluate which physical conditions imposed on MHD simulations are necessary to produce the correlations observed in the ISM. The initial results presented here, showing

stronger drops in spectral correlation in response to randomization in self-gravitating situations, hint that including self-gravity may be *essential* in the numerical recreation of star-forming regions. Physical effects other than gravity, such as large-scale shocks, should also have an “organizing” effect on the spatial distribution of spectra, and we intend to search for those effects with the SCF as well.

A deeper coverage of the development of the SCF is found in Rosolowsky (1998) which is available on the internet¹². The SCF algorithm is written in IDL and is available for public use¹³.

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¹²See <http://cfa-www.harvard.edu/~agoodman/scf/SCF/scfmain.html>

¹³<http://cfa-www.harvard.edu/~agoodman/scf/distribution/>

Table 1: Summary of Correlation Functions

Function Name	s	ℓ	Spectral Property Examined
S	Float	Float	Compares shapes of spectra
S^ℓ	1	Float	Emphasizes similarity in shape and amplitude
S^s	Float	0	Highlights similarity in velocity offset and shape
S^0	1	0	Measures similarity in all properties

Table 2: Summary of Data Cubes Analyzed

Simulation (S) or Observation (O)	Size (Pixels)	Pixel Size (pc)	Channels	Channel Spacing (km/s)	Observed or Simulated Line ^a
O: Heiles Cloud 2	50 x 96	0.02 ^b	256	0.05	C ¹⁸ O(2-1)
O: Ursa Major	19 x 9	0.015 ^c	512	0.05	¹² CO(2-1)
S: Mac Low et al. (1998)	257 x 257	... ^d	128	... ^d	... ^d
S: Falgarone et al. (1994)	16 x 16	0.015 ^e	512	0.13	¹² CO(2-1)
S: Gammie, Ostriker and Stone (1999)	32 x 32	0.06	256	0.054	¹³ CO(1-0)

Notes: a) For observations, the line observed is listed. For simulations, the line most closely approximated by a density-weighted histogram (according to the simulation's creator) is shown. b) The map is Nyquist sampled, so the true resolution is 0.034 pc. c) The spacing of spectra in the map is 30", which corresponds to 0.015 pc for an assumed distance of 100 pc. d) The Mac Low et al simulation is scaled only when assumptions are made about field strength, gas temperature, and density. If assumptions similar to those in Stone et al. 1998 are made, the spatial resolution would be ~0.06 pc. e) This size is only assumed, based on Falgarone et al.'s (1994) comparison of this simulation and the Ursa Major observations.

Table 3: Statistical Outputs of the SCF

Heiles Cloud 2 (Star-forming Cloud)					
Function	Original Position		Random Positions		Difference in Means
	Mean	Std. Deviation	Mean	Std. Deviation	
S	0.64	0.030	0.57	0.051	0.07
S^ℓ	0.63	0.033	0.50	0.061	0.14
S^s	0.62	0.037	0.41	0.074	0.21
S^0	0.62	0.036	0.39	0.070	0.23
Ursa Major (Unbound High-Latitude Cloud)					
Function	Original Position		Randomized Positions		Difference in Means
	Mean	Std. Deviation	Mean	Std. Deviation	
S	0.55	0.10	0.49	0.09	0.05
S^ℓ	0.56	0.09	0.49	0.08	0.07
S^s	0.54	0.10	0.42	0.09	0.12
S^0	0.55	0.09	0.44	0.08	0.11

Mac Low et al. 1998 (MHD, no gravity)					
Function	Original Position		Random Positions		Difference in Means
	Mean	Std. Deviation	Mean	Std. Deviation	
S	0.64	0.02	0.58	0.03	0.06
S^ℓ	0.63	0.02	0.56	0.04	0.07
S^s	0.61	0.02	0.51	0.05	0.10
S^0	0.61	0.02	0.50	0.05	0.11
Falgarone et al. 1994 (HD, no gravity)					
Function	Original Position		Randomized Positions		Difference in Means
	Mean	Std. Deviation	Mean	Std. Deviation	
S	0.60	0.020	0.59	0.030	0.01
S^ℓ	0.59	0.026	0.58	0.033	0.02
S^s	0.52	0.032	0.45	0.060	0.07
S^0	0.52	0.030	0.45	0.052	0.07
Gammie, Stone & Ostriker 1997 (MHD, with gravity)					
Function	Original Position		Randomized Positions		Difference in Means
	Mean	Std. Deviation	Mean	Std. Deviation	
S	0.58	0.05	0.52	0.07	0.06
S^ℓ	0.50	0.07	0.32	0.09	0.18
S^s	0.50	0.06	0.28	0.09	0.22
S^0	0.44	0.07	0.21	0.08	0.23

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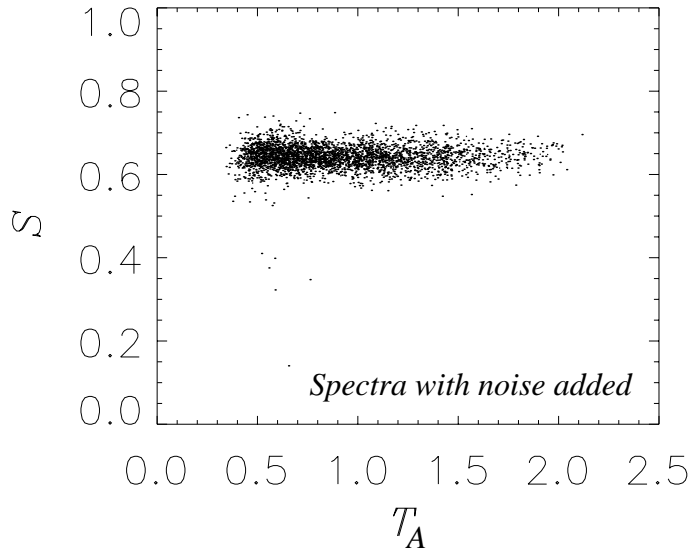
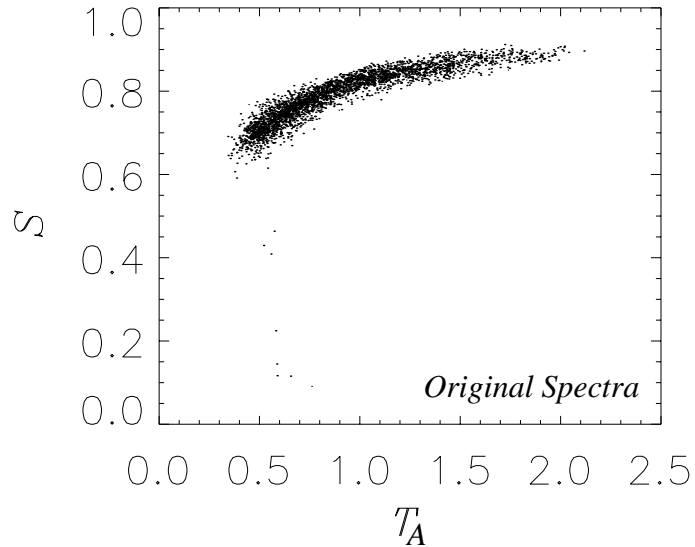
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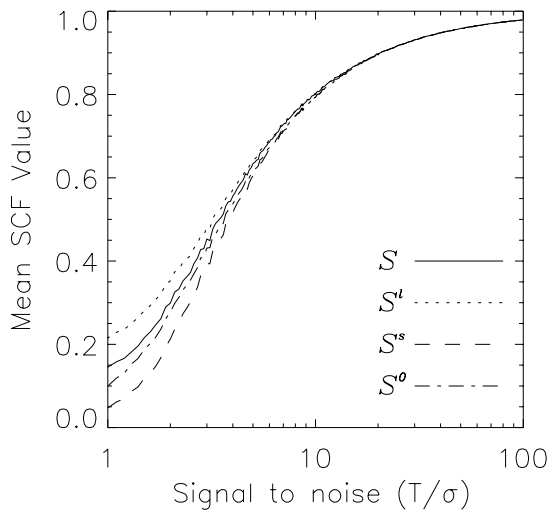
Fig. 1.— SCF values as a function of antenna temperature for (a) the original data with a roughly constant noise but varying T_A and (b) noise added to the spectra to create a uniform T_A/σ ratio of 5. The bias in correlation for higher values of T_A disappears with the addition of noise. The Heiles Cloud 2 data set (deVries et al., 1998) was used to produce these data.

Fig. 2.— The behavior of the mean values of the correlation functions with changing signal-to-noise on a cube of Gaussian spectra.

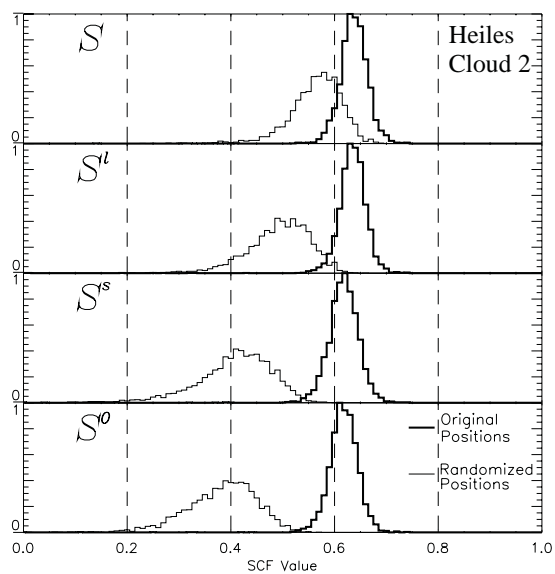
Fig. 3.— Histograms of SCF values for observed and simulated data cubes. To facilitate comparison between the correlation functions, histograms have been normalized to the unit interval for the unrandomized cube, and to an integral equal to the unrandomized cube for the randomized cube. The histogram shown in heavy print represents the correlations for the spectra in their original positions and the lighter line indicates the distribution for randomized positions. Distributions are shown for: (a) observed $C^{18}O$ map of the star-forming cloud Heiles Cloud 2 (deVries et al., 1998); (b) observed $^{12}CO(2-1)$ map of the Ursa Major unbound high-latitude cloud (Falgarone et al. 1994); (c) magnetic, non-self-gravitating simulation of Mac Low et al. 1998; (d) non-magnetic, non-self-gravitating simulation of Porter et al. (1994) cube used by Falgarone et al. (1994); and (e) magnetic, self-gravitating simulation of Gammie et al. (1999). Table 2 lists the properties of the data sets illustrated, and Table 3 compares the means and standard deviations of distributions shown here. The four variants of the SCF are described in Table 1.

Fig. 4.— The behavior of the SCF as a function of changing resolution. For the HCl2 data set with uniform signal-to-noise $(T_A/\sigma)_c = 5$, the top panel shows the mean value of the SCF as a function of the size of the box over which the SCF is calculated. The bottom panel shows the $1 - \sigma$ width of the distribution of the SCF, for the same noise-equalized HCl 2 data set, but with positions randomized. For any randomized cube, the mean of the SCF is *independent* of resolution, and only the width of the distribution changes, as shown. In creating these plots, runs using 3, 5, 7, 11, 13, and 15 pixel square sampling areas for the SCF are used.

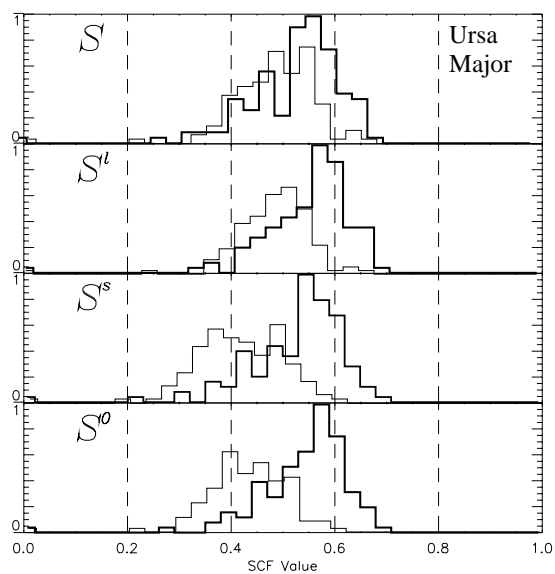




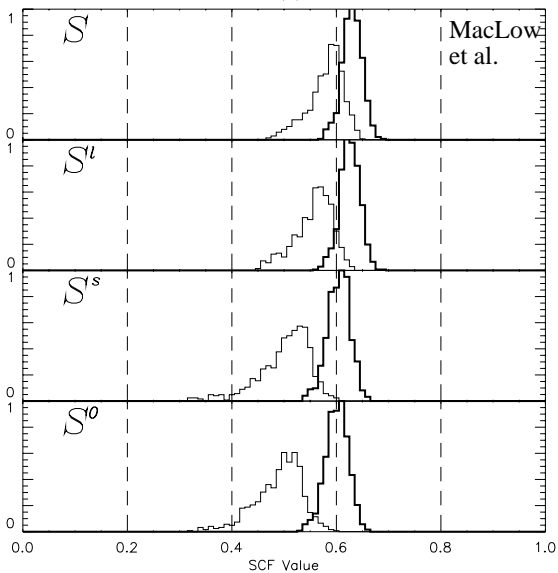
(a)



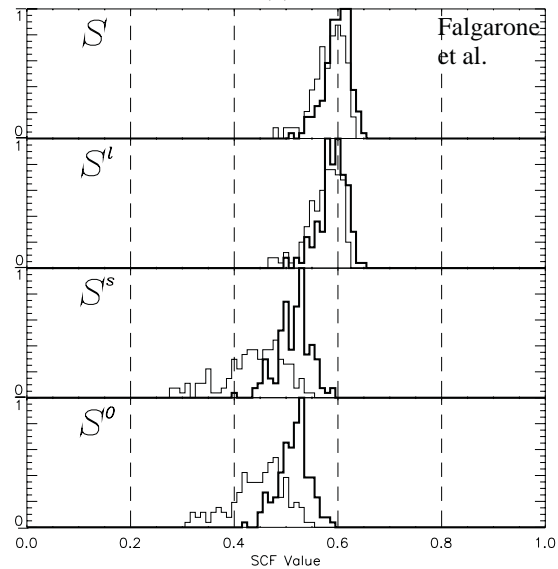
(b)



(c)



(d)



(e)

